

cs6551 computer networks 2 marks with answers

CS6551 Computer Networks is a crucial subject that delves into advanced concepts in networking. It builds upon foundational knowledge acquired in introductory courses and prepares students for real-world networking challenges. This article aims to provide a comprehensive overview of the CS6551 syllabus, important topics, and practical applications, along with two-mark questions and their answers that are commonly encountered in examinations.

Course Overview

CS6551 Computer Networks is typically a graduate-level course that covers a wide range of topics in networking. The course is designed to provide students with:

- In-depth knowledge of various networking protocols.
- An understanding of the architecture and design of computer networks.
- Skills to analyze and troubleshoot network issues.
- Awareness of current trends and technologies in networking.

The course often includes both theoretical concepts and hands-on lab work, allowing students to apply their knowledge in practical scenarios.

Key Topics Covered in CS6551

In CS6551, various critical topics are covered, including but not limited to:

1. Network Protocols

Understanding the protocols that govern data communication is essential. Key protocols include:

- TCP/IP: Transmission Control Protocol/Internet Protocol is the fundamental suite of protocols for the internet.
- UDP: User Datagram Protocol is used for applications requiring fast, efficient delivery.
- HTTP/HTTPS: Hypertext Transfer Protocol is used for transferring web pages.

2. Network Architecture

This section involves studying different network architectures, such as:

- Client-Server Architecture: A model that defines the communication between service providers and

service requesters.

- Peer-to-Peer Networks: A decentralized model where each node can act as both a client and server.

3. Routing Algorithms

Routing algorithms determine the best path for data transmission. Important routing algorithms include:

- Distance Vector Routing: Nodes share information about the entire network.
- Link State Routing: Nodes share information about their immediate connections.

4. Network Security

Understanding network security is vital in protecting data. Key concepts include:

- Encryption: The process of encoding information to prevent unauthorized access.
- VPNs: Virtual Private Networks enhance security by creating encrypted connections over the internet.

5. Emerging Technologies

In this rapidly evolving field, staying updated with emerging technologies is crucial. Topics may include:

- IoT (Internet of Things): The interconnection of everyday devices to the internet.
- Cloud Computing: Using remote servers hosted on the internet to store, manage, and process data.

Importance of Two-Marks Questions in CS6551

Two-mark questions are a significant part of the examination structure in CS6551. They assess students' understanding of key concepts and their ability to articulate concise and accurate responses. These questions often focus on definitions, explanations of fundamental concepts, and descriptions of processes or protocols.

Sample Two-Marks Questions with Answers

Here are some sample two-mark questions along with their detailed answers that may be encountered in CS6551 examinations:

1. Define TCP/IP.

Answer: TCP/IP, or Transmission Control Protocol/Internet Protocol, is a set of communication protocols used for the internet and similar networks. It is the foundational protocol suite that allows different devices to communicate over a network. TCP ensures reliable transmission of data by establishing a connection and managing error checking, while IP is responsible for routing packets of data to their destination based on their IP addresses.

2. What is the difference between TCP and UDP?

Answer: TCP (Transmission Control Protocol) is a connection-oriented protocol that ensures reliable data transmission through error checking, sequencing, and flow control. It is suitable for applications where data integrity is critical, such as file transfers and web browsing. In contrast, UDP (User Datagram Protocol) is a connectionless protocol that does not guarantee delivery, order, or error correction, making it faster and more efficient for applications like video streaming and online gaming where speed is more critical than reliability.

3. Explain what a VPN is.

Answer: A VPN, or Virtual Private Network, is a service that creates a secure and encrypted connection over a less secure network, such as the internet. It allows users to send and receive data as if their devices were directly connected to a private network. VPNs are commonly used to protect sensitive data, maintain privacy online, and bypass geo-restrictions on content.

4. What is routing in computer networks?

Answer: Routing is the process of selecting paths in a network along which to send network traffic. Routers are devices that perform this task by using routing tables and algorithms to determine the most efficient route for data packets to travel from their source to their destination. Routing can be classified into static routing, where routes are manually set, and dynamic routing, where routers automatically adjust to changing network conditions.

5. Define network topology and list its types.

Answer: Network topology refers to the arrangement of different elements (links, nodes, etc.) in a computer network. It defines how devices are interconnected and how data flows between them. Common types of network topologies include:

- Star Topology: All nodes are connected to a central hub.
- Bus Topology: All nodes are connected to a single communication line.
- Ring Topology: Each node is connected to two other nodes, forming a circular pathway for data.
- Mesh Topology: Every node is interconnected, providing multiple pathways for data.

6. What is a subnet mask?

Answer: A subnet mask is a 32-bit address used to divide an IP address into network and host portions. It helps determine which part of the IP address identifies the network and which part identifies the device (host) on that network. Subnet masks are essential for routing traffic within a subnet and for network management.

7. What are the main functions of a firewall?

Answer: A firewall is a network security device that monitors and controls incoming and outgoing network traffic based on predetermined security rules. Its main functions include:

- Blocking unauthorized access: Prevents malicious traffic from entering the network.
- Monitoring traffic: Keeps track of network activity to detect suspicious behavior.
- Establishing a barrier: Acts as a barrier between trusted and untrusted networks.

8. Describe the OSI model.

Answer: The OSI (Open Systems Interconnection) model is a conceptual framework used to understand and implement networking protocols in seven layers. The layers are:

1. Physical Layer: Deals with the physical connection and transmission of raw data.
2. Data Link Layer: Ensures reliable transmission of data frames between adjacent nodes.
3. Network Layer: Manages the routing of data packets across the network.
4. Transport Layer: Provides end-to-end communication, error recovery, and flow control.
5. Session Layer: Manages sessions between applications.
6. Presentation Layer: Translates data formats and encrypts/decrypts data.
7. Application Layer: Interfaces with end-user applications and provides network services.

Conclusion

CS6551 Computer Networks is a vital course for students pursuing careers in computer networking and related fields. Understanding the intricate details of network protocols, architectures, and security is essential for success in today's technology-driven world. The inclusion of two-mark questions in examinations helps reinforce key concepts and prepare students for practical applications in their future endeavors. By mastering the topics outlined in this article, students will be well-equipped to tackle the challenges posed by modern networking environments.

Frequently Asked Questions

What is the primary focus of CS6551 Computer Networks?

CS6551 Computer Networks primarily focuses on advanced networking concepts, protocols, and architectures that enable communication over networks.

What are the main topics covered in CS6551?

Main topics in CS6551 typically include network protocols, routing algorithms, network security, wireless networks, and network performance analysis.

How does CS6551 differ from introductory networking courses?

CS6551 differs from introductory courses by delving deeper into complex networking issues, advanced protocols, and real-world applications of networking technologies.

What types of assignments can students expect in CS6551?

Students can expect assignments that include hands-on projects, research papers, and case studies that explore current trends and technologies in computer networks.

What skills will students gain from completing CS6551?

Students will gain skills in network design, protocol analysis, troubleshooting, and an understanding of emerging networking technologies and their applications.

[Cs6551 Computer Networks 2 Marks With Answers](#)

Cs6551 Computer Networks 2 Marks With Answers

Related Articles

- [courage to change the things i can](#)
- [cost benefit analysis example health care](#)
- [creating a personal training website](#)

[Back to Home](#)